



Key Stage One

We are explorers
Autumn 1
Pole to Pole

We are creators
Autumn 2
Reduce, Reuse, Recycle

We are historians
Spring 1
Kings and Queens

We are inventors
Spring 2
Flower Power

We are scientists
Summer 1
Medical mysteries

We are inspirational
Summer 2
Over the Rainbow



Science

Living things and their habitats

Materials

Animals Including Humans

Plants

Working Scientifically – various experiments and investigations

Animals Including humans – healthy eating and exercise.



History

Significant individuals – Polar explorers

Significant individuals and events in local history – Guy Fawkes/Gunpowder Plot
Significant events in history – Remembrance Day.

Significant Individuals - Timelines

Changes within living memory – History of farming transport

Changes within living memory
Timeline of nursing uniforms
Significant individuals
Medical inventions/inventors e.g. X-ray

Significant individuals
Florence Nightingale/Mary Seacole



Geography

Human and Physical – map work, climate
Environmental geography – Recycling

Locational knowledge – Continents and Oceans

Locational Knowledge – Countries of the UK
Place Knowledge - London

Place knowledge – compare farming in a different location e.g. paddy fields in China

Geographical skills- using maps, atlases and globes to locate where significant individuals are from.

Geographical skills and fieldwork – aerial photographs, keys and basic vocabulary



Computing

Purple Mash - online safety and maze explorers

Purple Mash – online safety and questioning

Purple Mash – animated story books

Purple Mash – spreadsheets and coding

Purple Mash - coding

Purple Mash – coding



Art

Chalk art - Northern Lights and Polar Animals

Print and interpret – printing with recycled objects - Orla Kiely

Drawing – portrait of a King or Queen

Use digital media design seed packaging – Purple Mash – 2design and Make

Realism drawing of artefact - medical artefact/tool/uniform.

Painting – Inner self outer self portraits



Design & Technology

Activities in provision:
Lost and Found - Design and make a boat for the boy and penguin to get home.

Construction – design, make and evaluate own printing stamp

Food and nutrition – prepare royal banquet

Invent, design, make and evaluate a new plant/seed packet to attract insects.

Mechanisms – moving skeleton

Textiles –Creating their own binca rainbows



PE

Non-Contact Outdoor Games

Get set for PE – Fitness

Get set for PE – Ball skills

Get set for PE – Target games

Get set for PE – Invasion games

Get set for PE – Athletics



Religious Education

Believing:
Who is a Christian and what do they believe?

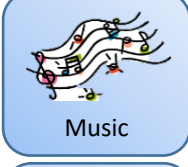
Believing:
Who is a Christian and what do they believe?

Expressing:
What makes places sacred?

Expressing:
What makes places sacred?

Living:
What does it mean to belong to a faith community?

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Music

Charanga:
Hands, Feet, Heart

Christmas Nativity
Charanga: Ho! Ho! Ho!

Charanga:
I want to play in a band

Charanga:
Zoo time

Charanga:
Friendship song

Charanga:
Reflect, rewind, replay



PHSE

British Values

Wellbeing - Mindfulness

Wellbeing – Mindfulness
Anti-bullying

Relationships

Health and wellbeing

Health and wellbeing

Living in the wider world



MFL

Greetings

Counting

Fruits

Vegetables

Animals

Emotions